

Game Policy



Gameplay Policy

TOKEN VALUE COMPARED WITH IN-GAME POINT

1 CHTS = 50 CH-P

PVE

ENTRY FEE FOR PVE (CHALLENGE MODE)

Remove “Use Ticket” => Change it as “Entry Fee – 100 Point”

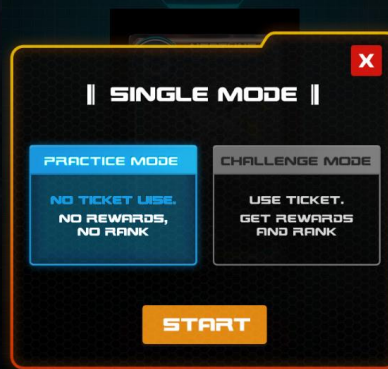
Still keep “Practice Mode” – “It’s time to get better skill”

PVP

Entry fees for PVP : 100 CH-P

The battle will match two players based on rank of the characters (S-A-B-C-D)

The winner will get 95% of the total winner, the leftover 5% will send back to the system (190 CH-P)



PVE Round Reward Structure

#	Clear	Point Fee	Point Increase	Final Reward on Game Screen
1	Stage 1	100	20	20
2	Stage 2	100	30	50
3	Stage 3	100	50	100
4	Stage 4	100	50	150
5	Stage 5	100	50	200
6	Stage 6	100	80	280
7	Stage 7	100	80	360
8	Stage 8	100	80	440
9	Stage 9	100	100	540
10	Stage 10	100	100	640
11	Stage 11	100	100	740
12	Stage 11+	100	120	N + 120

* Note: If the user lose at stage 1, the user will get 0 point
N = Point of before stage

Withdraw Policy

For Withdraw token from in-game point, user have to follow these rules: (50 CH-P = 1 CHTS)

- One withdrawal per day.
- Min is 10,000 points per withdrawal.
- Max is 15,000 points per day.
- The withdrawal fee is 10% for each transaction.